

ROTHERHAM RETIRED PERSONS BOWLING ASSOCIATION CONSTITUTION

Revised October 2015

- 1 The Association shall be called 'The Rotherham Retired Persons Bowling Association'
- 2 All men aged 55 years or more and ladies 50 years or more shall be eligible for membership.
- 3 All bowling greens used must be within the Metropolitan Borough of Rotherham.
- 4 The members shall elect annually a Committee comprising of Chairman, Secretary, Treasurer, Indoor Registrar, Outdoor Registrar and Auditor.
The officials together will be responsible for running competitions according to the rules.
- 5 One representative from each competing club will be eligible to vote.
- 6 The Annual General Meeting shall be held in October. The meeting will:-
 - (a) Review the past year and receive reports from the Officials
 - (b) Elect officials for the following year
 - (c) Approve the rules
 - (d) Receive and approve statement of accounts
 - (e) Receive and consider applications for membership from teams
 - (f) Conduct any other necessary business
- 7 There shall be a half yearly / fixtures meeting in March.
- 8 Rules may be altered only at the A.G.M. Notice of intention to propose a change of rules must be given, in writing, to the Secretary at least 14 days before the A.G.M. and the Secretary must inform the representatives of such proposals at least 48 hours before the A.G.M.
- 9 The representatives at any meeting may appoint a Sub-Committee to perform a special function other than matters that are decided at the A.G.M.
- 10 An emergency committee consisting of any two officials and one other representative may be convened to act in emergencies, settle disputes etc. Such action shall be referred to the next A.G.M. of the Association for approval.
- 11 Committee meetings will be convened, as necessary, by the Secretary when authorised by the Chairperson.
- 12 In the interests of the Association, all committee meetings shall be fully represented.

RULES GOVERNING OUTDOOR BOWLING

- 1 Unless otherwise stated. The laws of the British Crown Green Bowling Association shall apply.
- 2 A team shall normally consist of six players who shall be members of the club concerned. The minimum number with which a team can play is four. A player shall not be allowed to play with more than one team during any one season, unless their team or club withdraws from the league. Rule seven will then apply.
- 3 All players must be registered with the Registrar and a prescribed registration fee paid for each player prior to the start of the season.
- 4 If during the season a new player is introduced to the team, it must be noted clearly on the result sheet and the prescribed registration fee paid to the registrar within 14 days. Failure to do so, rule six will apply. No new registrations allowed in the last four weeks of the season.
- 5 When a player does not have an opponent the score on the result sheet will be 21–0 recorded against them but for the player's individual average it shall be 21–11.
- 6 If a non-eligible player plays in the singles, their score shall be cancelled and 21–0 recorded against them. In doubles the score for the pair shall be cancelled and 21–0 recorded against them.
- 7 If a team withdraws from the league after the season has commenced, players from that team may play for another team within their club OR become a member of another club and play for a team in the club, up to the last four weeks of the season. The registrar must be informed of these changes before the player can represent another club/team. Failure to do so, rule six will apply.
- 8 If a player leaves a club/team of their own free choice or is barred from the club/team through disciplinary reasons, the Registrar must be informed. Having already played for that team, they will not be allowed to play for another team in the association for the rest of that season.
- 9 Fixtures will be arranged by the Registrar who will bear in mind special requests of clubs made before 31st January.
- 10 Matches will be played on the scheduled match date and may only be re-arranged for (a) funerals, (b) both captains agree on inclement weather (thunder & lightning) or the green being declared unfit to play. If the captains cannot reach agreement due to the conditions, the match will be re-arranged and played within seven days. Rules 13, 14 and 15 to apply.
- 11 A team failing to turn up for a match or having less than four players will forfeit the match. The opponents will receive eight points. No shots will be awarded. The home team will submit a results sheet to the registrar showing that no players arrived to play the game.
- 12 Should the registrar not receive a results sheet from any league match within 10 days then all points will be awarded to the away team.
- 13 A re-arranged match must be played within 21 days of the scheduled match date (including Saturday & Sunday) up to and including the fourth match from the end of the season, third week – 16 days, second week eight days and the last week – five days after due date.
- 14 When playing with five players in the doubles league, 1 player plays 2. The order will be as follows:-

Team with one player having the jack

Single player	-----	jack and first wood
Lead player	-----	first wood
No. 2 player	-----	first wood
Single player	-----	second wood
Lead player	-----	second wood
No. 2 player	-----	second wood

Team with two players having the jack

Lead player	-----	Jack and first wood
Single player	-----	first wood
No. 2 player	-----	first wood
lead player	-----	second wood
single player	-----	second wood
No. 2 player	-----	second wood

- 15 A team having four players against a team with six players will play two doubles. Their opponents will score 21-0.
A team having four players against a team with five players will play two doubles games and the fifth players game will be void. No points or shots awarded.
A team having five players against a team also having five players will play two doubles games and the fifth players game will be void, no points or shots awarded.
- 16 Games shall commence at 2.00pm unless greens are shared or have three teams in one league, the captains will state at the A.G.M. what times their games are to commence and this will be clearly marked on the fixture sheets.
- 17 Any incident which necessitates a player having to stop play, leave the green or unable to resume before the finish of the match (except for death on the green when rule 18d will apply) their opponent shall receive maximum points and the score of the player unable to complete the game remains as it stands. If a decision is made to suspend the remaining part of the match until a later date, this particular game will be deemed to have been completed. Rule 18(a) to apply to the remaining games.
- 17a When a match has started and is then suspended, the incomplete part shall be played within 21 days including Saturday & Sunday. The match will re-commence with the same players as on score cards to complete the game. If a match is not completed within 21 days it will become void, neither team receiving any points. If this occurs in the last 21 days of the season and not being able to be played within this period, the points will be shared, four points to each team. No shots may be submitted.
- 17 b If a game is started but not finished, those players cannot be substituted. Any player who has not started their game and is not available for the re-arranged match may be substituted.
- 17 c If a player who has started their game is absent for the re-arranged game, their score stands and their opponent scores 21.
- 17 d In the unfortunate event of the death of a player on or around the green, the match will be deemed to have been completed, the points being shared four points each with no shots awarded.
- 18 No more than four jacks on the green at any one time.
- 19 The minimum distance for a mark is 19 meters, the maximum is 36 meters. Captains may act on their behalf for measuring tapes.
- 20 The players will use whatever mats are provided.
- 21 The home team must provide up-to-date stamped standard jacks.
- 22 Only measures approved by the B.C.G.B.A. shall be used.
- 23 Besides the players, the only persons allowed on the green during a match are the Captains or persons deputised for measuring.
- 24 A result sheet must be signed by both captains and the home team captain to forward the completed sheet to the registrar within seven days of the match being played. **Should the results not be received within this period then all points will be awarded to the away team.** Each captain to be responsible for ensuring their side of the sheet is correct. A fine of £1 may be imposed at the registrar's discretion, on the team whose side of the sheet is incorrectly filled in.
- 25 A win shall count for two points, a draw one point and in addition each winning player shall receive one point. If two or more teams finish the season with equal points, the order will be decided by the average score, obtained by dividing chinks for by chinks against.
- 26 The rules governing competitions (not for the League) shall be decided at the A.G.M. or the half-yearly meeting.
- 27 Dress code – tailored shorts (not gym/football type) shirts/blouses (not vests).
- 28 **The rules regarding League games must be strictly adhered to. Changes can only be made at the A.g.M.**
- 29 **Where the rules are silent the decision of the committee shall stand.**

LEAGUE AVERAGES

All team captains shall submit to the registrar the name of their best players average immediately their fixtures have been completed.

All league games results to be included.

A minimum of 10 games must have been played at least five matches be away matches.

Where a player does not have an opponent, for the League the result shall be 21-0 for the player's individual average it shall be 21-11.

COMPETITION RULES

All trophies and prizes will be officially presented at the A.G.M. or a date otherwise agreed. Any prizes not claimed will be returned to the Association Funds.

WILKINSON TROPHY (Team Knock-Out Competition)

All league teams must enter a team. **Games to be played on a Friday unless both captains agree to play on another day. The game must be played before the original Friday allocated.**

The organiser will make a draw for opponents showing the preliminaries and first round.

Captains to make contact with opponents to choose and odd/even bonus ball number in the mid-week Lottery draw. **The winner to select where the game is played, away team to pay green fees. The semi-finals and final will be on neutral greens chosen by the Committee and green fees paid from Association funds.**

Both teams are allowed a 15 minute roll-up. Away team to have all jacks. **After the playing cards have been made out the two captains will toss for the jack.** Winner decides on odd or even jacks.

Match to be decided by aggregate points score. In case of a tie, the team captains to select one player from each side and these two players will play a game of 11 up.

The winning player wins the match for their team.

The result sheet to be sent to the registrar within seven days of the match being played.

All teams must pay all relevant green fees to the host club, fees for the final will be paid by the R.R.P.B.A.

INDIVIDUAL / DOUBLES MERITS 2016

To be held at Kings B.C Wath – Organiser Ray Beasley

Clubs may enter as many members as they want from each team they have in the league. **Doubles pairs can be mixed from any team that belong to the Association.**

Nominations to be sent to the organizer no later than **31st July and accompanied by a £2 per player entry fee for both competition (No fee-no entry).**

Entry money will not be refunded but the Organiser should be informed.

The draw and venues is be arranged by the organisers **with details shown on the Website two weeks before due date.**

No roll is allowed on any of the match greens on any of the days the competition is being played. Semi-finals and final to be played on the same green.

No handicap for home players if not drawn to play on their HOME MATCH green. A player drawn to play their home match green will be handicapped as follows:-

All rounds 21 up

All games to the semi-finals give three away, semi-final give two away then final one away

Prize money – will balance with money received from entry fees